

# REDOCS2020 - Automatic exploit generation

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Subject by: Jules Villard



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# Problem Overview

## Context

- Codebases are bigger than ever
- More bugs than ever!

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**Les développeurs gèrent un volume de code 100 fois plus important maintenant qu'en 2010 dans plus de langages, pour plus de plateformes que jamais.**

Une complexité qui a un impact personnel sur eux

*Le 1<sup>er</sup> octobre 2020 à 17:41, par [Stéphane le calme](#) | [32 commentaires](#)*

# Problem Overview

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- More bugs than ever!

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Une complexité qui a un impact personnel sur eux

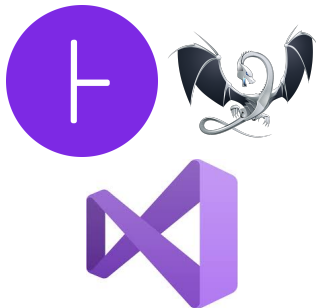
*Le 1<sup>er</sup> octobre 2020 à 17:41, par [Stéphane le calme](#) | [32 commentaires](#)*

Facebook runs on at least 64 millions of line of code. Imagine the debugging.

# Background

## Static Analysis

- Processes the code of the program
- Don't execute it !



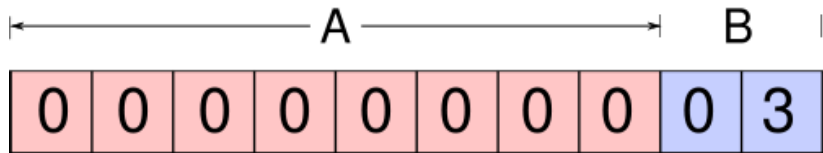
## Formal challenge

"Can we automatically turn static analysis reports into executable confirming the vulnerability of a program ?" - Jules Villard, Facebook

# Weakness example: the Buffer Overflow

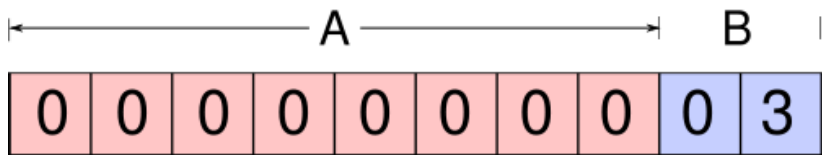
- Classic attack
- Allow to modify other variables in memory
- A lot of consequences
  - Crash the program (e.g. Segfault)
  - Hijack the execution (e.g. Cracks)
  - Privilege escalation (e.g. Root Shells),
  - ...

# The Buffer Overflow – Technically



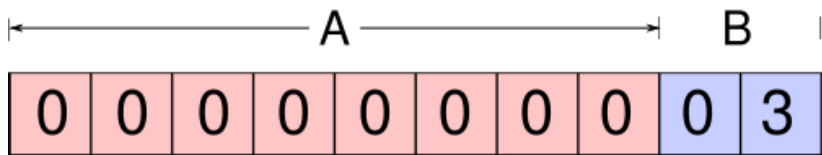


# The Buffer Overflow – Technically

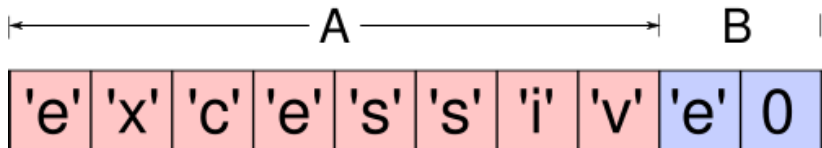


```
strcpy(A, "excessive")
```

# The Buffer Overflow – Technically



```
strcpy(A, "excessive")
```



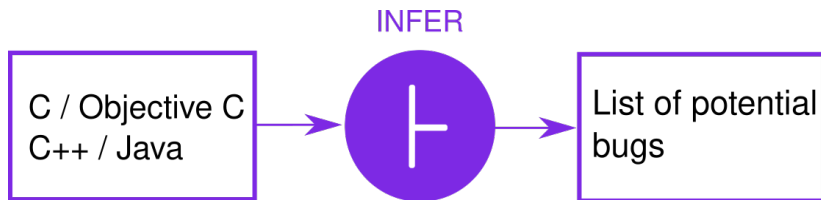
# Weakness example: the Buffer Overflow

```
int main() {  
    short valid = 0;  
    char buf[8];  
    strcpy(buf, "excessive");  
5    printf("%d", valid); // Overflow !!!  
}
```

# Program bug example

- Example of vulnerability – 101 Buffer overflow
- Exploit it manually
- Automate it through Infer later!

# Infer tool



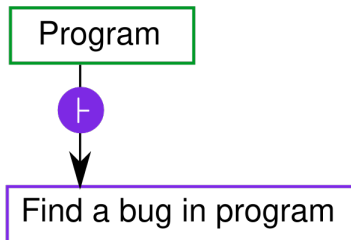


- Static analysis tool from Facebook
- **Capture** phase, then **Analysis** phase

# Practical approach

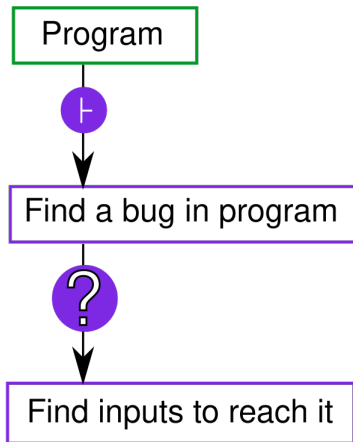
Program

# Practical approach

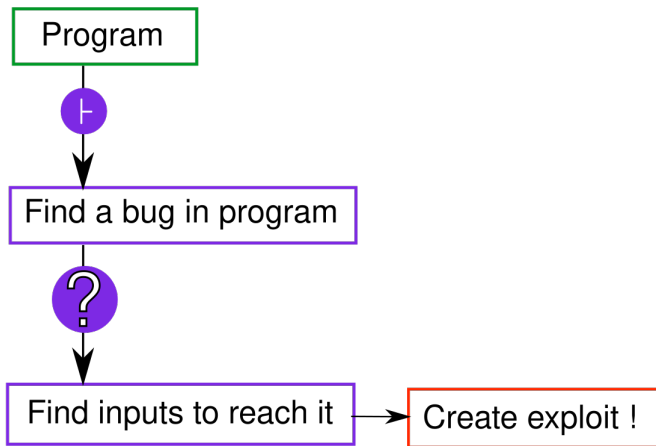




# Practical approach



# Practical approach



# Practical approach

## This week's challenge

Given the Infer information about bugs of a program A, find a **set of inputs** that **crashes A**

# Table of content

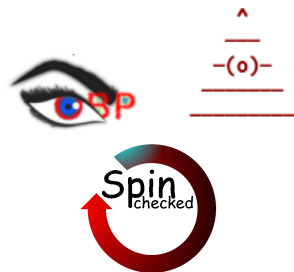
- 1 Problem overview
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  - Fuzzing technique
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# Proposed approaches

# Model checking

## Overview

- Formal
- Intuitive
- Automated
- Provides counter-examples
- × State-space explosion

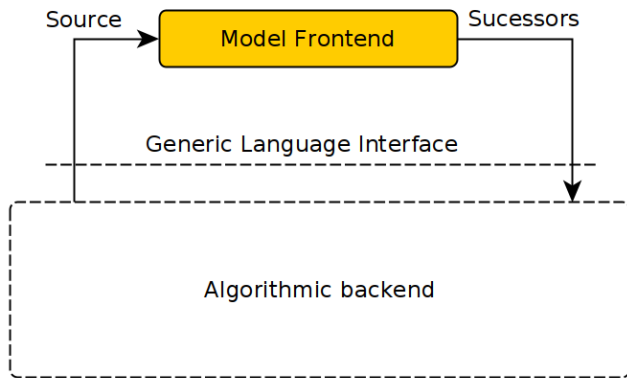


# Obelix : Modular Model-Checker

## Highlights

- Modular model-checker
- 3 languages : DVE, EMI-UML, C/C++
- 12+ algorithms
- Bitstate hashing
- Swarm model-checking

# Obelix : Generic Language Interface

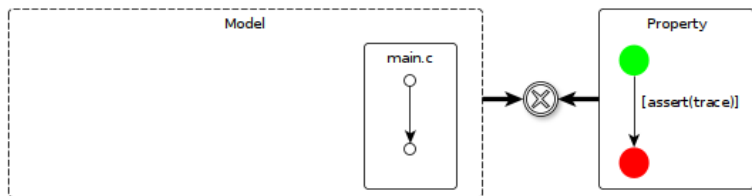




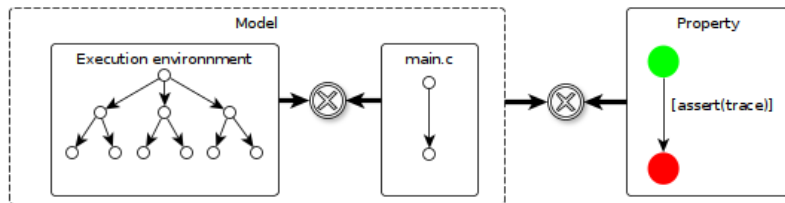
# Obelix : Generic Language Interface

```
structure  $\mathcal{M}$  ( $C : \text{Type}$ ) :=  
  (initial : set C)  
  (next    : C  $\rightarrow$  set C)  
  (is_safe : C  $\rightarrow$  bool)
```

# Application : How ?



# Application : How ?



# A few results

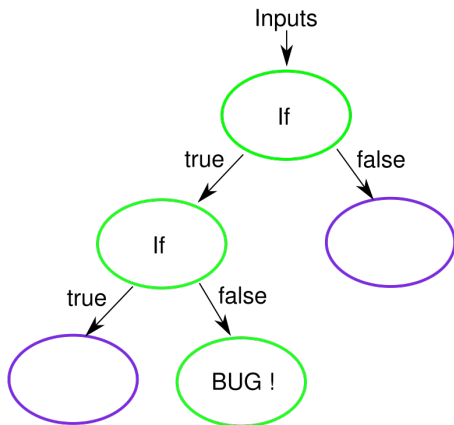
## Results

- Custom model-checker
- 16 reachability algorithms supported

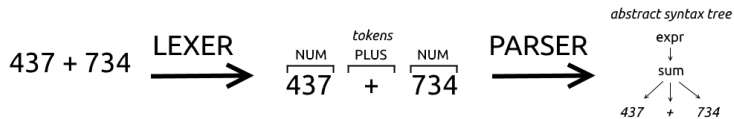
## Symbolic approach : SMT

*Find output using a logic formula*

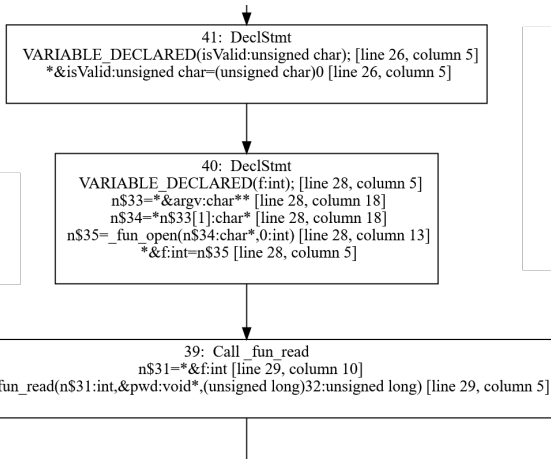
# CFG and BFS



# Compiler



# Smallfoot Intermediate Language





# Formula

```
1 ; This example illustrates basic arithmetic and  
2 ; uninterpreted functions  
3  
4 (declare-fun x () Int)  
5 (declare-fun y () Int)  
6 (declare-fun z () Int)  
7 (assert (>= (* 2 x) (+ y z)))  
8 (declare-fun f (Int) Int)  
9 (declare-fun g (Int Int) Int)  
10 (assert (< (f x) (g x x)))  
11 (assert (> (f y) (g x x)))  
12 (check-sat)  
13 (get-model)
```

# Input Language

Restriction :

- No pointer
- Only int
- No exterior function
- Only use argv as a vector of int

# Buffer Overflow example

Does not fit our example :

- Array
- char\* (String)
- Standard functions : memcpy

# Compiler

Does not fit our example :

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## Principle

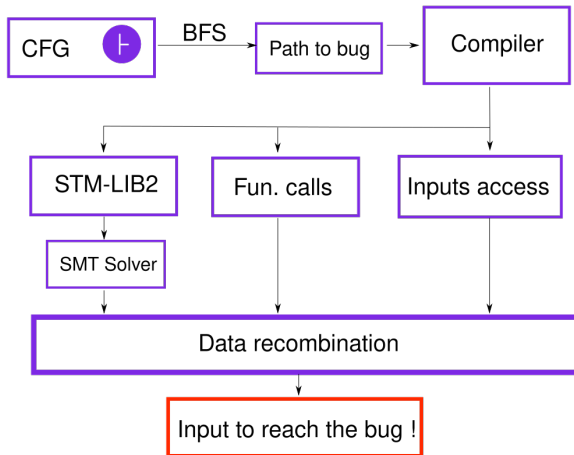
*What we won't understand won't hurt us.*

# SMT Output

```
(assert(= invalid_0 0))
(assert(= n33_0 argv_0))
(assert(= n34_0 argv_A_0))
(assert(= n35_0 _fun_open_0))
(assert(= f_0 n35_0))
(assert(= n31_0 f_0))
(assert(= n32_0 _fun_read_1))
(assert(= n26_0 argc_0))
(assert (not (<= n26_0 2 ) ) )
(assert(= n2_0 argv_A_1))
(assert (= n2_0 73 ) )
(assert(= n3_0 argv_A_2))
(assert (= n3_0 110 ) )
(assert(= n4_0 argv_A_3))
```

```
(assert(= n5_0 argv_A_4))
(assert (= n5_0 101 ) )
(assert(= n6_0 argv_A_5))
(assert (= n6_0 114 ) )
(assert(= n14_0 _fun_strlen_2))
(assert(= n15_0 _fun_checkpwd_3))
(assert(= invalid_1 n15_0))
(assert(= n11_0 argv_0))
(assert(= n12_0 argv_A_6))
(assert(= n13_0 _fun_memcpy_4))
(assert(= n7_0 invalid_1))
(assert (= n7_0 1 ) )
(assert(= n8_0 _fun_valid_5))

(assert (= n4_0 102 ) )
```



# SMT Solver Response

```
{  
  'argc_0': 3, '_fun_valid_5': 0, 'n8_0': 0, 'n7_0': 1,  
  'isvalid_1': 1, '_fun_memcpy_4': 0, 'n13_0': 0,  
  'argv_A_6': 0, 'n12_0': 0, 'argv_0': 0, 'n11_0': 0,  
5  'n15_0': 1, '_fun_checkpwd_3': 1, '_fun_strlen_2': 0,  
  'n14_0': 0, 'n6_0': 114, 'argv_A_5': 114, 'n5_0': 101,  
  'argv_A_4': 101, 'n4_0': 102, 'argv_A_3': 102,  
  'n3_0': 110, 'argv_A_2': 110, 'n2_0': 73,  
  'argv_A_1': 73, 'n26_0': 3, '_fun_read_1': 0,  
10 'n32_0': 0, '_fun_open_0': 0, 'n31_0': 0, 'f_0': 0,  
  'n35_0': 0, 'argv_A_0': 0, 'n34_0': 0,  
  'n33_0': 0, 'isvalid_0': 0, 'pwd_0': 0  
}
```

# Evaluation

```

1  Function calls
2  Call NUMBER 5 : valid() == 0
3  Call NUMBER 4 : memcpy(cmd,n12,45) == 0
4  Call NUMBER 3 : checkpwd(pwd,n14) == 1
5  Call NUMBER 2 : strlen(0) == 0
6  Call NUMBER 1 : read(n31,pwd,32) == 0
7  Call NUMBER 0 : open(n34,0) == 0
8
9  Input
10 argc == 3
11 argv_A_0
12 argv[1] == 0
13 argv_A_1
14 argv[0] == 73
15 argv_A_2
16 argv[1] == 110
17 argv_A_3
18 argv[2] == 102
19 argv_A_4
20 argv[3] == 101
21 argv_A_5
22 argv[4] == 114
23
24 COMMAND GENERATED
25 I n f e r

```

■  $\approx 0.30$  seconds

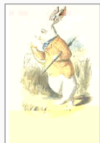


# Fuzzing Technique

Third approach: Directed Fuzzing

# Fuzzing technique

**Idea:** Generate random inputs in the hope of crashing programs



September 15, 2020

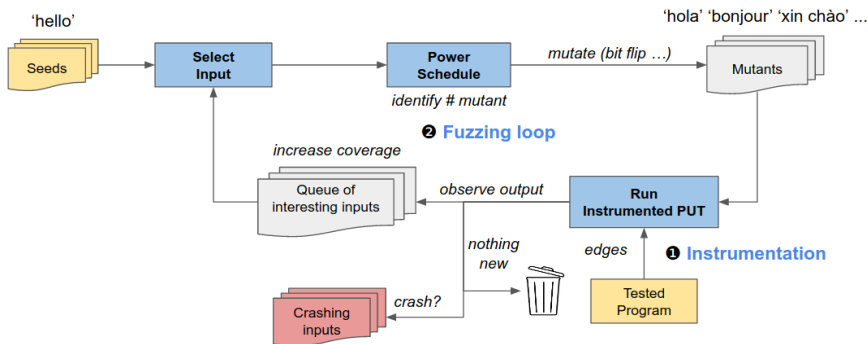
Microsoft announces new Project OneFuzz framework, an open source developer tool to find and fix bugs at scale



**FUZZING.IO**  
Security Automation • Vulnerability Research

> 100 fuzzers (Google, Facebook, Microsoft) in recent years

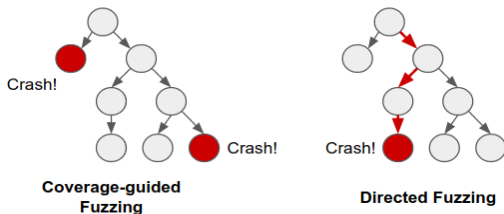
# Coverage-guided greybox fuzzing [AFL, libFuzzer]



**Goal:** Cover as many paths as possible

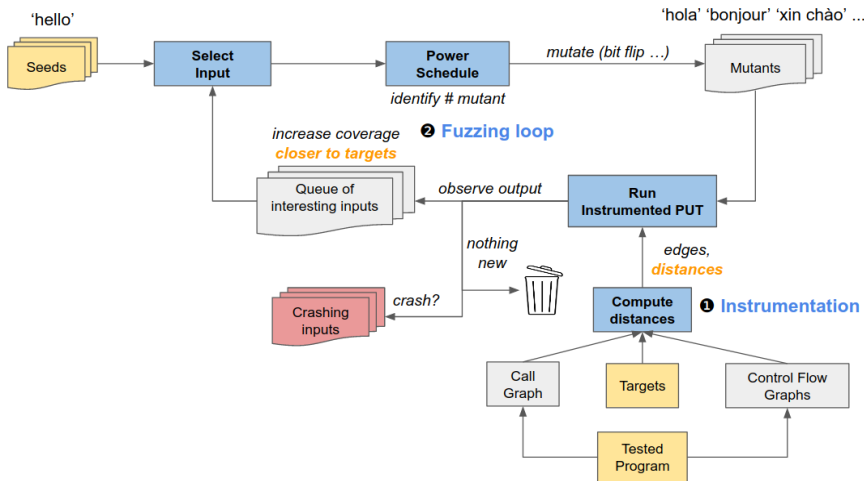
- Feedback: code coverage (e.g., lines, branches)
- Mutation operators: bitflip, insert/delete/overwrite bytes ...

# Intuitions of directed approach



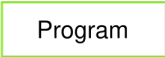
- **Goal:** Reach predefined targets (e.g., recent code changes, vulnerable functions, patches, static reports)
- New distance-based input metric
- Favor inputs that are "closer" to targets
  - Select them more often
  - Produce more mutants from those inputs

# Directed greybox fuzzing [AFLGo]



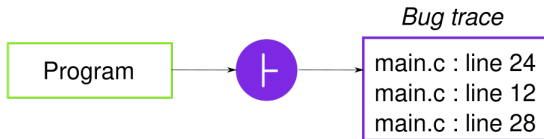
"Directed Greybox Fuzzing", M. Böhme et al, CCS'17

# Putting it all together

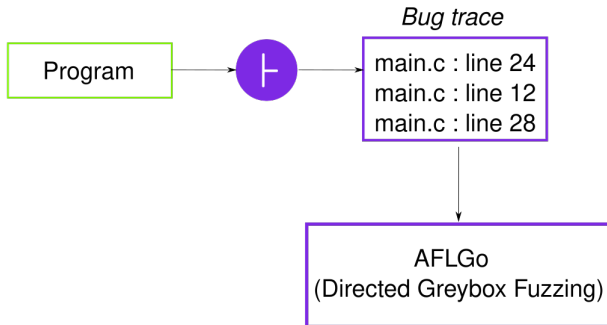


Program

# Putting it all together

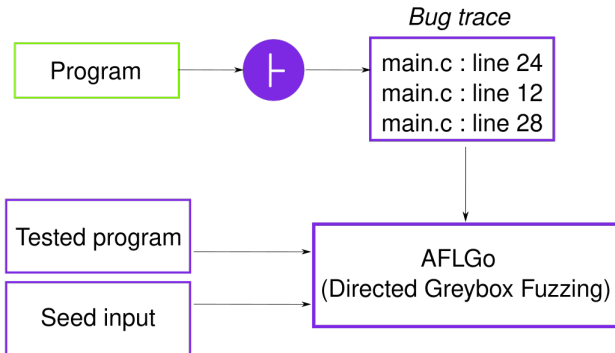


# Putting it all together

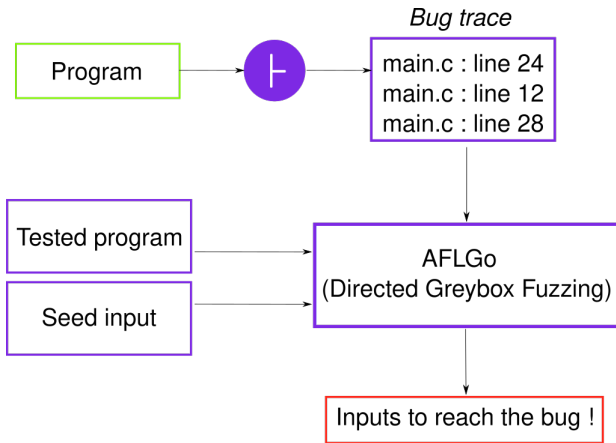




# Putting it all together



# Putting it all together



# Implementation

- Python script to parse Infer's output "report.json"
  - Targets: ['bof\_infer.c:24', 'bof\_infer.c:37']
- Generate a script to run AFLGo <https://github.com/aflgo/aflgo>

```
{
  "bug_type": "BUFFER_OVERRUN_L1",
  "qualifier": "Offset added: 45 Size: 32.",
  "severity": "ERROR",
  "line": 37,
  "column": 25,
  "procedure": "main",
  "procedure_start_line": 24,
  "file": "bof_infer.c",
  "bug_trace": [
    {
      "level": 0,
      "filename": "bof_infer.c",
      "line_number": 24,
      "column_number": 1,
      "description": "<Length trace>"
    },
    {
      "level": 0,
      "filename": "bof_infer.c",
      "line_number": 24,
      "column_number": 1,
      "description": "Array declaration"
    },
    {
      "level": 0,
      "filename": "bof_infer.c",
      "line_number": 37,
      "column_number": 25,
      "description": "Array access: Offset added: 45 Size: 32"
    }
  ]
}
```

# Evaluation

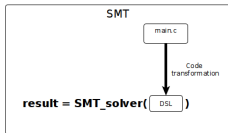
Run the fuzzer 5 times against the buffer overflow example (due to randomness)

| Run     | Time-to-Exposure |
|---------|------------------|
| 1       | 4m 44s           |
| 2       | 18m 4s           |
| 3       | 17m 11s          |
| 4       | 14m 50s          |
| 5       | 18m 13s          |
| Average | 14 m 36 s        |

# Conclusions and perspectives

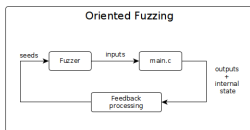
# Results comparison

## SMT



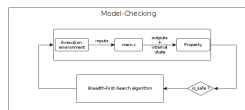
- + Quick
- + Function complexity
- Semantic limitations

## Fuzzing



- + Can be efficient
- Does not always find the solution

## Model Checking



- + Respect the semantic
- Combinatorial explosion

## Other Approaches – Hybrid methods

- Hybrid methods
  - Prune interesting branches with Fuzzing + Heuristics
  - SMT on subproblems

## Future Work – Automatic exploit generation

- We can trigger bugs
- How to automatize their exploits?
- Create an attack model
- Find all possible exploits
- → FULLY AUTOMATED EXPLOITS!



# Convert vulnerabilities to bug

```
void onBufferOverflow(env, bufisz, entrypoint)
  if(canOverWriteRip())
    addExploit("Can rewrite on rip!");
  for(var=0 to env.nb_vars)
    if( var.rewritable && var.used)
      addExploit("Can Hijack the program!");
  /* [...] */
```

# Next steps to improve the framework

- General
  - Test on code with several path to the same bug
- Fuzzing
  - Resolve magic-bytes comparisons, (e.g. strcmp)
  - Distance computation is long with large programs
- SMT
  - Add more types
  - Support arbitrary memory accesses
  - Improve function with hooks
- Model Checker
  - Partial order reduction
  - Hardware model-checking

# It works on my machine



**IT WORKS**  
*on my machine*

Thank you !

