

# Deep Learning Steganography to Hide Malware in Web Content

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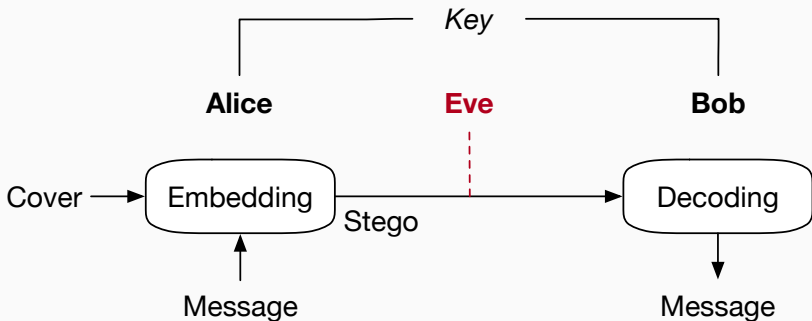
(CEA LIST)

**T. Taburet**

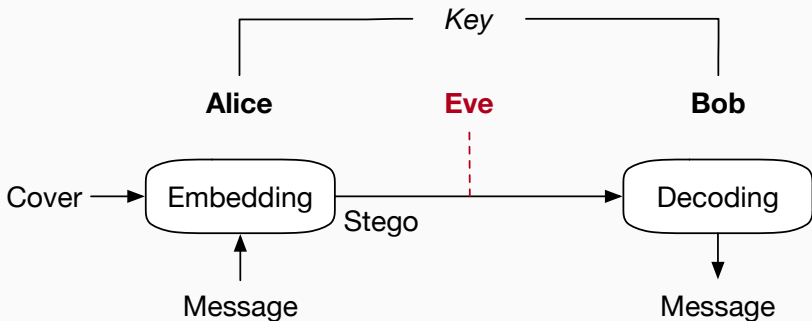
(Centrale Lille, Univ. Lille, CNRS)

October 25, 2019

# Steganography in a nutshell



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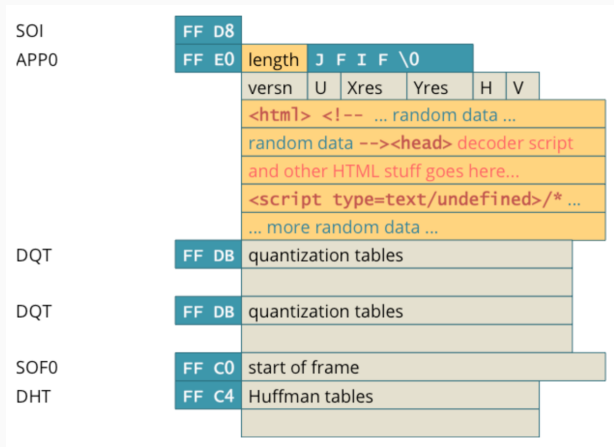


Message can be a **malicious** code

# Polyglot file

**Polyglot** (*Noun*) :

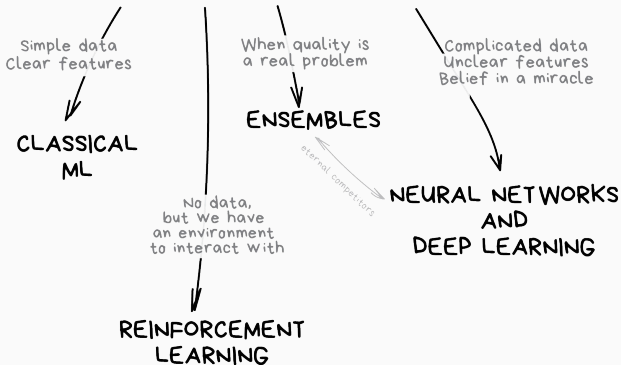
a person who knows and is able to use several languages.



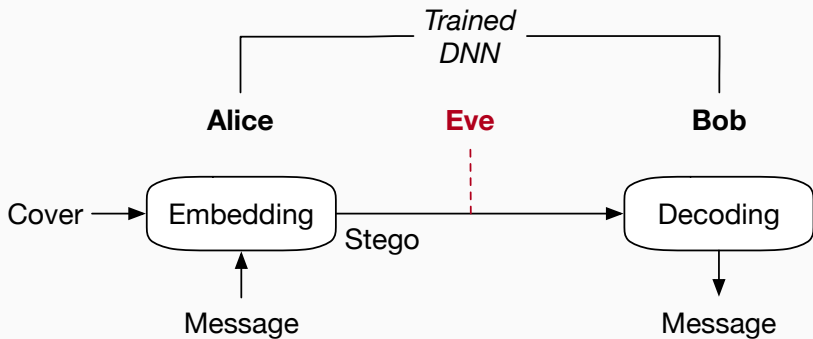


source: [https://vas3k.com/blog/machine\\_learning/](https://vas3k.com/blog/machine_learning/)

## THE MAIN TYPES OF MACHINE LEARNING



## SteganoGAN's case



**Huge claims about capacity & security**



**Can we implement a Machine Learning-based  
steganographic decoder using web  
technologies?**

## Disclaimer

- No GPUs in our laptops
- No Machine-Learning Background

## **Embedding decoder in a browser**

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- A Steganography algorithm from a Generative Adversarial Network
- Unpublished but public article
- Implementation Available
- Huge claims about capacity and security!

# Output



**(a)** Original image



**(b)** Basic encoder



**(c)** Dense encoder

## Zoom on basic one



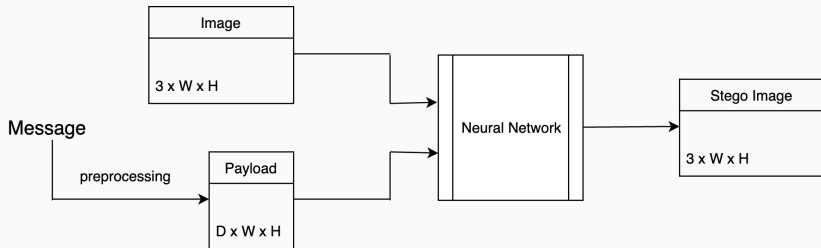
## Goal

Adapt the SteganoGAN Decoder part to browser-compatible technologies

One candidate:



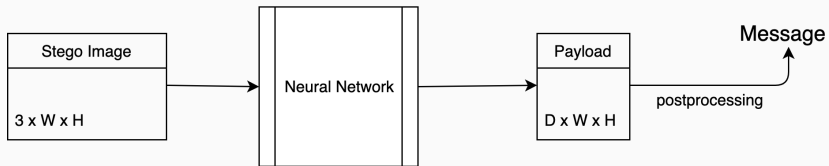
# SteganoGAN encoder



**Three** already trained versions of the Neural Network



# SteganoGAN decoder



Embed the decoding part *only*


Components:

- Tensor from Image: Python  $\Rightarrow$  JavaScript
- Tensor manipulation: PyTorch  $\Rightarrow$  TensorFlow
- Neural Network inference: PyTorch  $\Rightarrow$  TensorFlow  $\Rightarrow$  TensorFlow.js
- Message extraction: Python  $\Rightarrow$  JavaScript

# Payload construction

Before the encoding part:

RS\_ECC(zlib\_compression(utf-8\_encoding(**Message**))) | 0x00000000



Repeated until no more space in a vector of size  $D \times W \times H$

# Message extraction

After the (decode) neural network inference:



## How we improved it

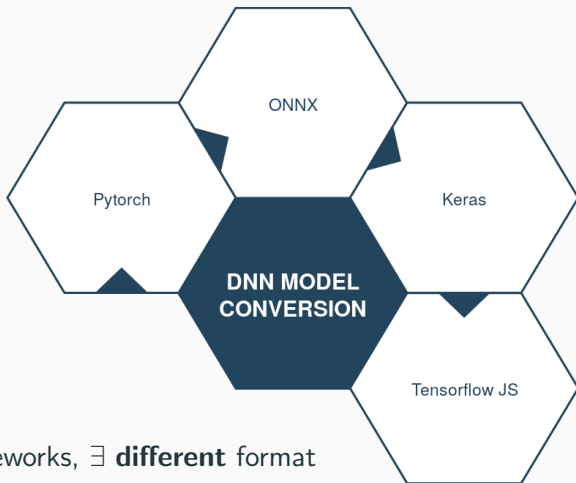
- Define the separators as 4 bytes with a *hamming\_distance*  $< n$
- Use the separators to deduce message length
- From message length, compute the most common bytes for every message character
  - zlib optional
  - Reed-Solomon ECC no longer needed
  - Much faster decoding for large images

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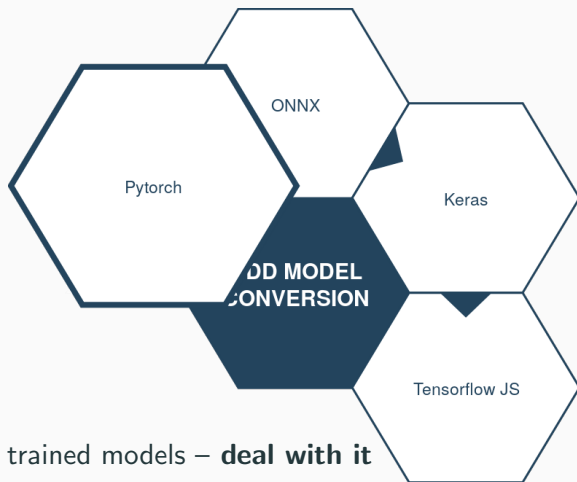
**Easier to translate to JS**

# From Pytorch to Tensorflow JS...



$\forall$  frameworks,  $\exists$  **different** format

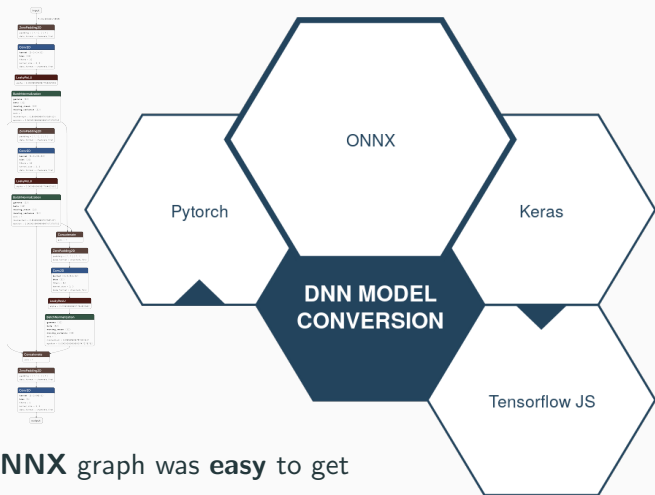
## From Pytorch to Tensorflow JS...



Already trained models – **deal with it**

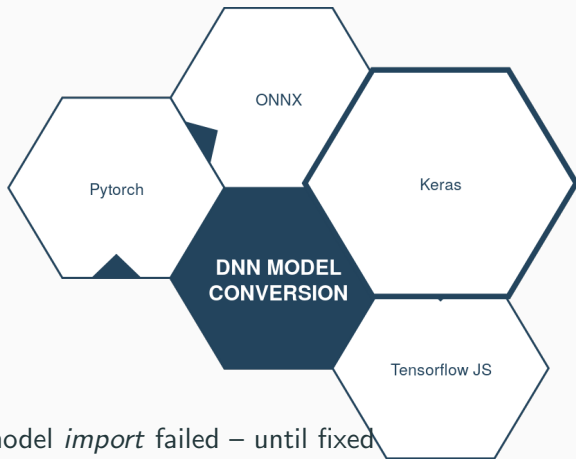


# From Pytorch to Tensorflow JS...



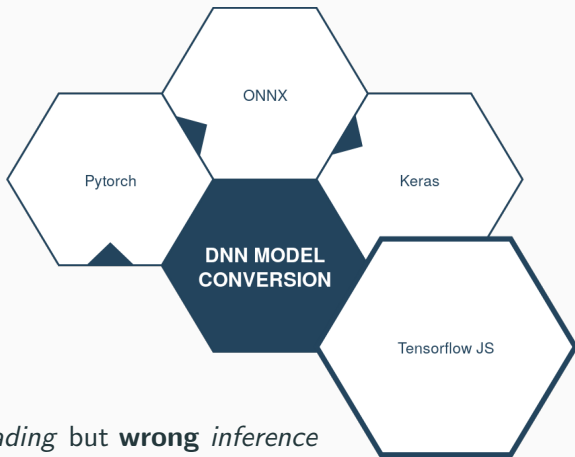
ONNX graph was **easy** to get

## From Pytorch to Tensorflow JS...



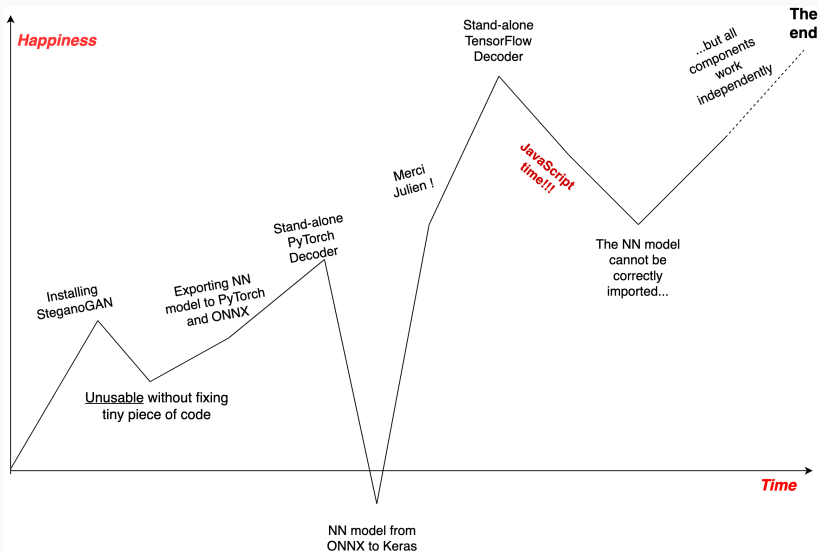
**Keras model *import* failed – until fixed**

## From Pytorch to Tensorflow JS...



Fixed *loading* but **wrong** *inference*

# Our journey

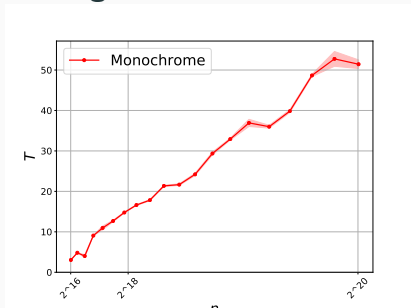


# Benchmarking SteganoGAN

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# Benchmark on CPU back-end (1/2)

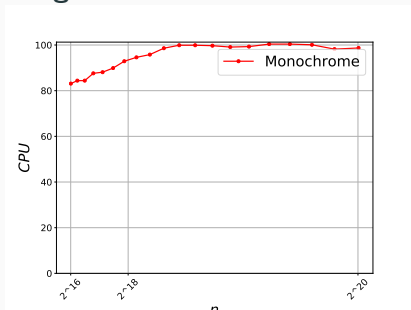
## Decoding time as a function of image sizes



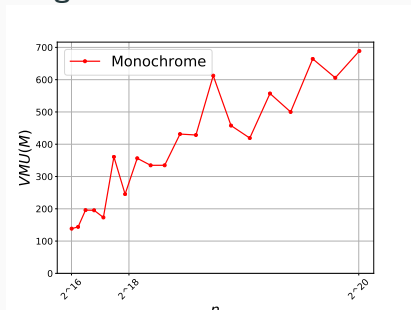
Stealthy decoding CPU implementation implies small images.

## Benchmark on CPU back-end (2/2)

CPU usage as a function of image sizes



VRM usage as a function of image sizes



The footprint of CPU/VRM is not sneaky.

## Size of javascript exploits

|  |                | mean size (B) | min size (B) | max size (B) |
|--|----------------|---------------|--------------|--------------|
| without compression<br>(total: 179 exploits) |                | 427.4         | 42           | 3871         |
| uglifyjs<br>(42 exploits)                    | compressed     | 263.8         | 40           | 2025         |
|  | not compressed | 357.5         | 42           | 2839         |

- average compression gain: 26.2%
- average compressed files size: 315.4 B

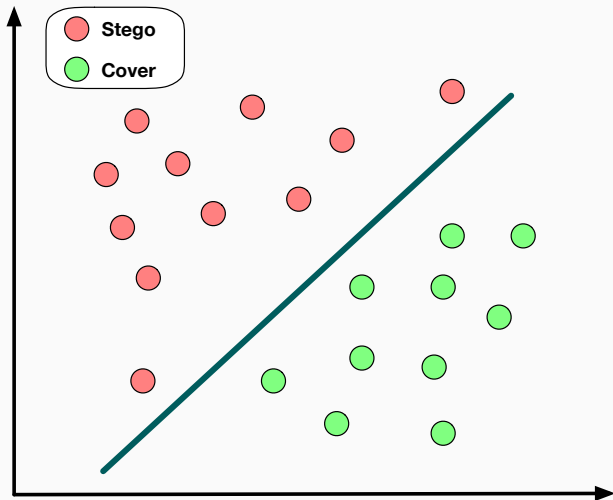


## Stegananalysis (1/2): Hand crafted features sets

|                 | Dimensions | Domain  |
|-----------------|------------|---------|
| SRM             | 34671      | Spatial |
| SRMQ1           | 12753      | Spatial |
| maxSRM          | 34671      | Spatial |
| DCTR            | 8000       | JPEG    |
| GFR             | 17000      | JPEG    |
| ... + 20 others | ...        | ...     |

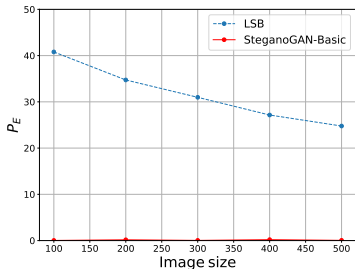
Available on *dde.binghamton.edu*

## Steganalysis (2/2): (Low complexity) Linear Classifier

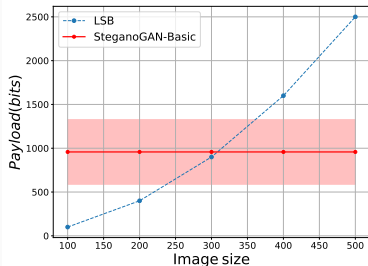


# Steganalysis using trained adversary (SRMQ1 features set)

## PE : Probability of error



## Message size

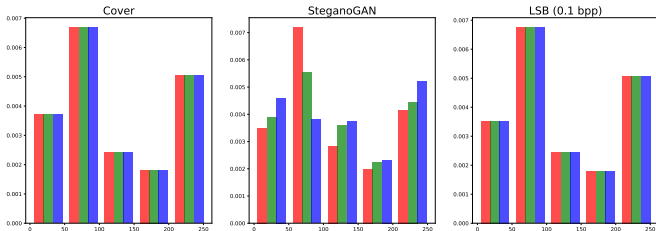
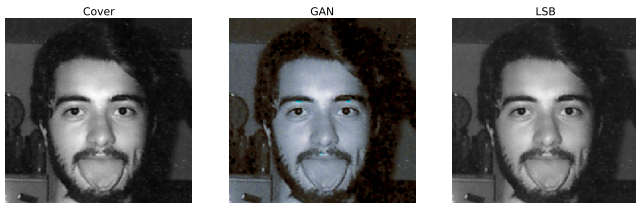


$$P_E = \frac{1}{2}(F_P + M_D)$$

## Bonuses

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# SteganoGAN's weakness (one of them)



## Stegosploit countermeasure (WebMaster POV)

If users are allow JPEG/PNG/... to upload file on the website :

- Place these assets on a separate domain.
- Rewrite the JPEG header to ensure no code is sneaked in there and remove all JPEG comments.
- Refuse requests whose type is "script" and source has a MIME type that starts match an image format

1. Traditional algorithms
  - Spatial-domain
  - Transform-domain
2. Deep learning-based algorithms

- How to achieve a balance between security and capacity?
- How to improve the quality of steganographic image from the ML based large capacity steganography algorithm?
- How to consider complexity?



## Already done

- one error away from full **POC**
- some clues about (SteganoGAN)
  - bad performance
  - bad security

## Future works

- train a proper model for TensorFlow JS
- is steganography relevant for exploits?